**Jenkins Questions**

1. Explain about Jenkins pipeline/Jenkins stages?

2. Have you use declarative pipeline and scripted pipeline?

3. What is the difference between declarative and scripted pipeline?

4. Why do we need configure master and slave configuration?

5. How did you automate the build tools or CI/CD pipelines?

6. Suppose your pipeline got aborted (or) build is failed what are the steps you are going to take?

7. What is the difference between freestyle job and pipeline job?

8. Suppose your Jenkins master server is down what will you do?

9. Suppose your Jenkins jobs are taking too much time to build to run what will you do?

10. What is the difference between CI/CD-CD

11. Why we are using Jenkins?

12. Do you know any other method using CI/CD?

13. What are the different plugins you have used in Jenkins?

14. What is para-metered build in Jenkins?

15. How to troubleshoot when job fails?

16. What is upstream, downstream?

**Other source questions:-**

1. What is CICD tool in DevOps
2. What is Jenkins and how is it different from other CICD tools like Travis CI and Bamboocity
3. What is the latest version of Jenkins you have used.
4. How can we check jenkins is installed successfully or not
5. What is default directory of Jenkins
6. What is freestyle job and pipleline job
7. What is difference between declarative and scripted pipeline
8. What are shared libraries
9. How can we check the status of the build
10. How can we keep only few builds.

I.Example the user wants to keep only 3 builds for 7 days.

II.Example the user wants to keep only 3 builds.

11. How do you automate the jobs using build triggers.

12. Suppose the developer for every commit he wants the run the job automatically what needs to be done

13. Suppose I want to run a job at particular time with out checking any changes

14. I want to run a job when there are only changes for cost optimization

15. What is jenkins master slave architecture and why we need to configure it

16. Suppose I have 5 jobs job1 to job5

I want to run job1 --->job5--->job2-->job4-->job3 how can I achieve this

1. What is parameterized build in jenkins and explain parameters you have used in your jenkins pipleine
2. What are the different plugins you have installed in jenkins
3. Suppose I want to run 3 jobs one application needs jdk8,second application needs jdk11 and third application needs jdk17. But I want to use same jenkins server and run it.How can I configure three pipelines now.
4. How do you integrate Jenkins with Sonarqube,Nexus ,Docker and Kubernetes.
5. What is RBAC in jenkins. Why do we need to configure RBAC.
6. What is the use of pipeline stageview plugin in jenkins.
7. What is the plugin you need to install for Nodejs project.
8. Suppose the jenkins master machine is down .How will you handle this situation.
9. Where the jobs,plugins,users are stored in jenkins server

**Here are detailed answers to your Jenkins interview questions:**

**1. Explain Jenkins Pipeline / Jenkins Stages**

A Jenkins pipeline is an automated sequence of steps used to build, test, and deploy software.

Pipeline Structure

A pipeline consists of multiple stages, each representing a phase in the CI/CD process:

Example of Jenkins Pipeline with Stages

pipeline {

agent any

stages {

stage('Build') {

steps {

echo 'Building the application...'

sh 'mvn clean package'

}

}

stage('Test') {

steps {

echo 'Running tests...'

sh 'mvn test'

}

}

stage('Deploy') {

steps {

echo 'Deploying the application...'

sh 'scp target/\*.war user@server:/deploy/'

}

}

}

}

**2. Have you used Declarative and Scripted Pipelines?**

Yes. Jenkins supports two types of pipelines:

| Type | Description | Syntax |
| --- | --- | --- |
| Declarative Pipeline | Structured, easier to read and maintain | Uses pipeline {} block |
| Scripted Pipeline | More flexible, written in Groovy code | Uses node {} block |

**3. Difference Between Declarative and Scripted Pipeline**

| Feature | Declarative Pipeline | Scripted Pipeline |
| --- | --- | --- |
| Ease of Use | Simple, structured | Complex, full control |
| Syntax | pipeline {} | node {} |
| Error Handling | Limited | More control |
| Recommended For | Standard CI/CD | Advanced workflows |

Example of a Scripted Pipeline:

node {

stage('Checkout') {

git 'https://github.com/user/repo.git'

}

stage('Build') {

sh 'mvn clean package'

}

stage('Deploy') {

sh 'scp target/\*.war user@server:/deploy/'

}

}

**4. Why Do We Need Master-Slave Configuration?**

Jenkins Master-Slave architecture is used for load balancing and parallel execution.

Use Cases:

* Master handles job scheduling, UI, and plugin management.
* Slaves (Agents) execute jobs based on availability.

Setting Up Master-Slave in Jenkins

1. Go to Manage Jenkins → Manage Nodes
2. Add a new node (slave) and configure it.
3. Install Java and start the slave with:
4. java -jar agent.jar -jnlpUrl <Jenkins\_URL>

**5. How Did You Automate Build Tools or CI/CD Pipelines?**

* Used Jenkins Pipelines to automate build, test, and deployment.
* Integrated GitHub, Maven, Docker, and Kubernetes for full automation.
* Scheduled Builds using cron expressions:
* triggers {
* cron ('H/5 \* \* \* \*') // Runs every 5 minutes
* }

**6. What Steps Do You Take When a Build Fails or a Pipeline is Aborted?**

1. Check logs (Console Output) for error messages.
2. Verify the source code (broken commits, syntax errors).
3. Check dependencies (missing libraries, network issues).
4. Rebuild the project and verify tests.
5. Retry the pipeline manually or use:
6. retry(3) { sh 'mvn test' } // Retry 3 times if test fails

**7. Difference Between Freestyle Job and Pipeline Job**

| Feature | Freestyle Job | Pipeline Job |
| --- | --- | --- |
| UI-Based | Yes | No |
| Scripting Required | No | Yes (Groovy) |
| Flexibility | Limited | Highly Flexible |
| Usage | Basic builds | CI/CD automation |

**8. What If Jenkins Master Server is Down?**

1. Check Jenkins Logs:
2. tail -f /var/log/jenkins/jenkins.log
3. Restart Jenkins:
4. systemctl restart jenkins
5. Use Backup Server if High Availability (HA) is configured.

**9. What If Jenkins Jobs Take Too Long?**

1. Optimize Code & Dependencies (Reduce unnecessary steps).
2. Use Parallel Execution:
3. parallel {
4. stage('Build') { steps { sh 'mvn package' } }
5. stage('Test') { steps { sh 'mvn test' } }
6. }
7. Use Jenkins Slave Nodes for distributed builds**.**

**10. Difference Between CI/CD and CD**

| Concept | CI/CD | CD |
| --- | --- | --- |
| Continuous Integration (CI) | Automates code integration & testing | Ensures fast feedback |
| Continuous Delivery (CD) | Deploys code to a test/staging environment | Manual approval for production |
| Continuous Deployment (CD) | Deploys automatically to production | Fully automated |

**11. Why Do We Use Jenkins?**

* Automates CI/CD
* Integrates with Git, Docker, Kubernetes
* Supports parallel and distributed builds
* Large plugin ecosystem

**12. Other Methods for CI/CD?**

* GitHub Actions
* GitLab CI/CD
* CircleCI
* Azure DevOps
* TeamCity

**13. Plugins Used in Jenkins**

* Git Plugin (Integrates GitHub)
* Pipeline Plugin (For CI/CD automation)
* SonarQube Plugin (Code quality analysis)
* Docker Plugin (Containerized builds)
* Kubernetes Plugin (Deploy to K8s clusters)

**14. What Is a Parameterized Build in Jenkins?**

A parameterized build allows users to pass input values before running a job.

Example:

1. Go to Job Configuration → Check This project is parameterized.
2. Add a String Parameter (ENVIRONMENT).
3. Modify the pipeline:
4. pipeline {
5. parameters {
6. string (name: 'ENVIRONMENT', defaultValue: 'dev', description: 'Enter environment')
7. }
8. stages {
9. stage('Deploy') {
10. steps {
11. sh "echo Deploying to ${ENVIRONMENT}"
12. }
13. }
14. }
15. }

**15. How to Troubleshoot When a Job Fails?**

1. Check Console Output for errors.
2. Verify Git Branch & Merge Conflicts.
3. Check Logs & System Resources:
4. df -h # Disk usage
5. free -m # Memory usage
6. Rebuild with Debug Mode:
7. sh 'mvn clean install -X'

**16. What Are Upstream and Downstream Jobs?**

* Upstream Job: A job that triggers another job.
* Downstream Job: A job that gets triggered by another job.

Example:

post {

success {

build job: 'Deploy-Job'

}

}